

HTC Vive uses a pair of base stations for tracking the headset. If you planning to place the players in one common play area, then for tracking all of the headsets is enough two base stations only. This works very well and HTC confirms this: [2-htc-vive-in-same-place](#).

If each player has his own isolated from the other play area, then each player must have their own base stations.

## Installation

Use the official installation guide from Vive: [Set up your Vive](#).

Also you can use the alternate installation guide from Steam: [HTC Vive Installation Guide](#).

You can find other guides here: [HTC Vive](#).

Visit Vive channel on Youtube: [Vive Tutorials](#). It contains many useful video tutorials, for example how to set up base stations.

Set up Vive for Room-scale: [Play Area](#)

Before you running the game you need to run the Steam application in which you will need to register an accounts for each player's PC. Next in the application click the VR button.

In the game to make invisible border of the Vive gaming zone, the players do not have to sit closer to the edges of the zone than 1-1.5 meters.

## Troubleshooting

If you have some troubles during the installation please read this article: [SteamVR Troubleshooting](#).

Vive support: [Vive Support](#).

Steam support: [Steam Support](#)